



PASQAL

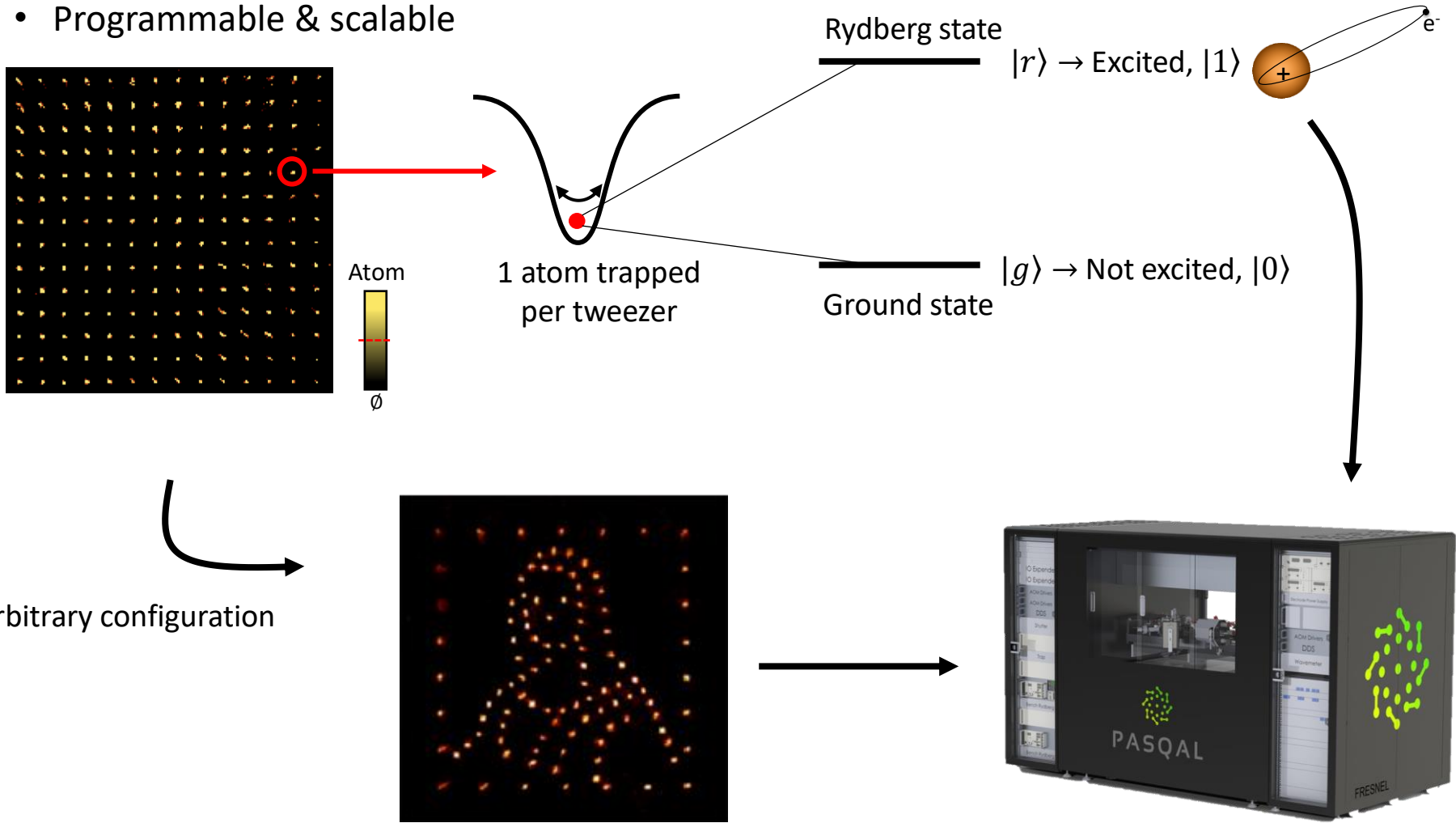
Solving Maximum Independent Set using Analog Quantum Computing

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Neutral atoms QPU

- Programmable & scalable



Arbitrary configuration

2 routes for quantum computing

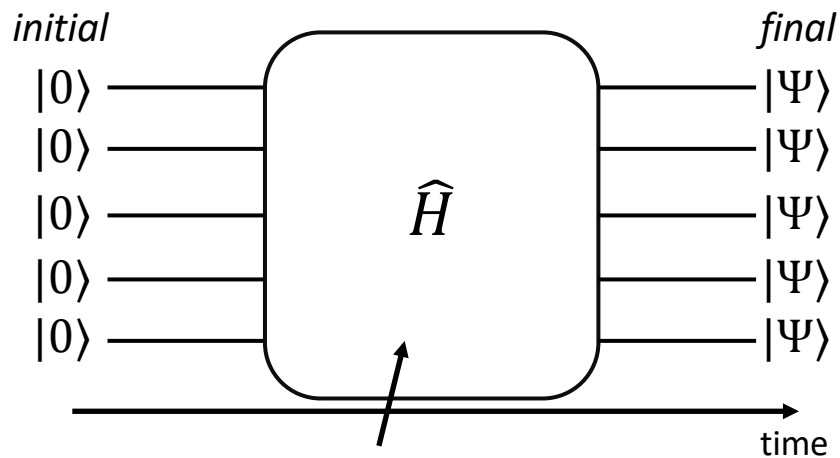
There are two ways of realizing quantum calculations

2 routes for quantum computing

There are two ways of performing quantum calculations

Analog quantum computing

The calculation happens all at once



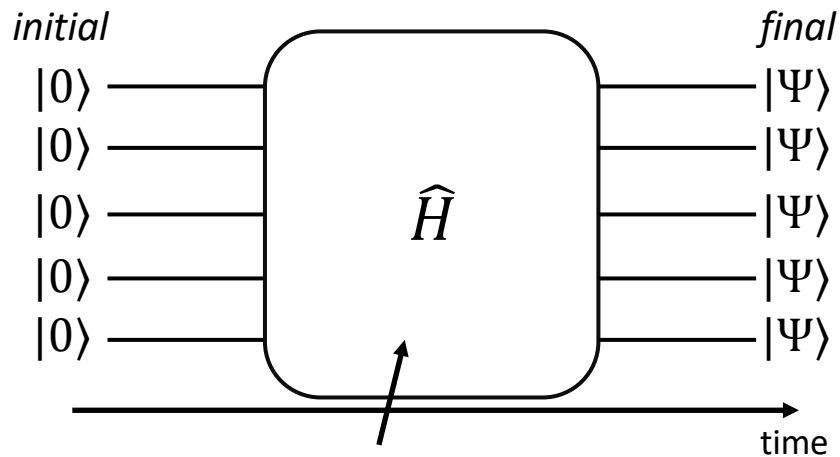
In practice, this is hitting the system with a single laser

2 routes for quantum computing

There are two ways of performing quantum calculations

Analog quantum computing

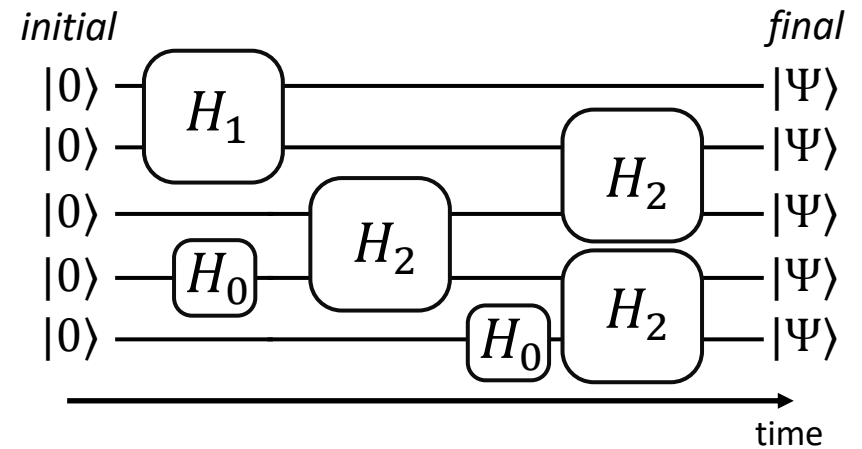
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Digital quantum computing

The calculation is digitized into elementary blocks



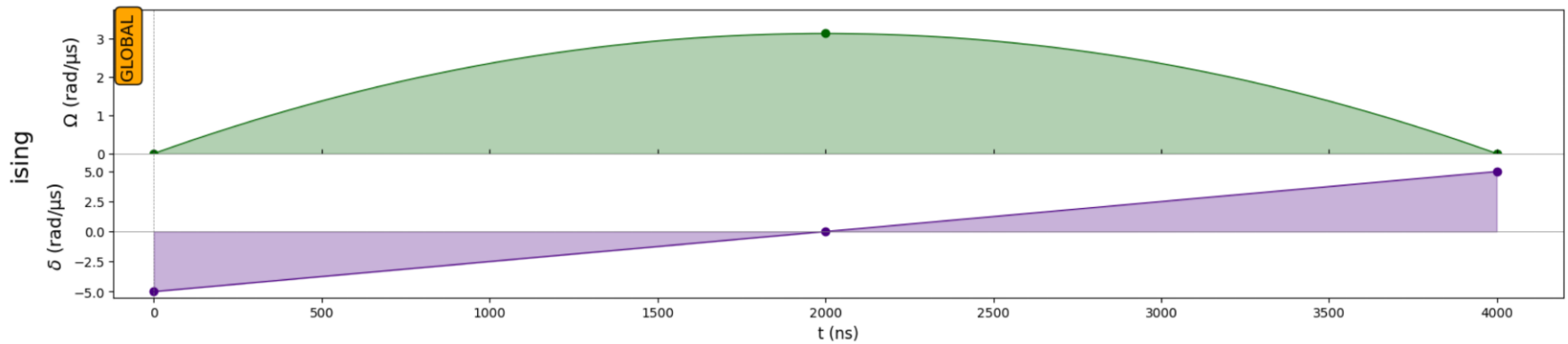
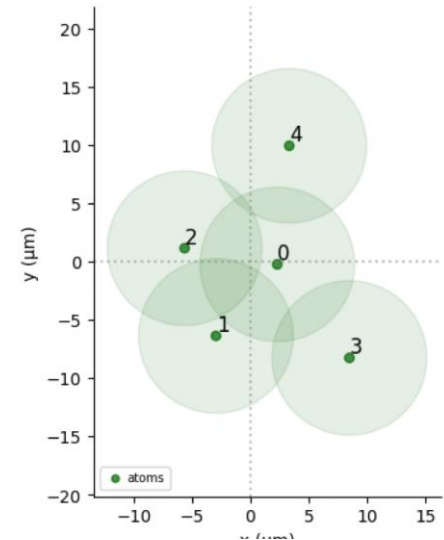
H_0, H_1, H_2 are elementary operations called **gates**

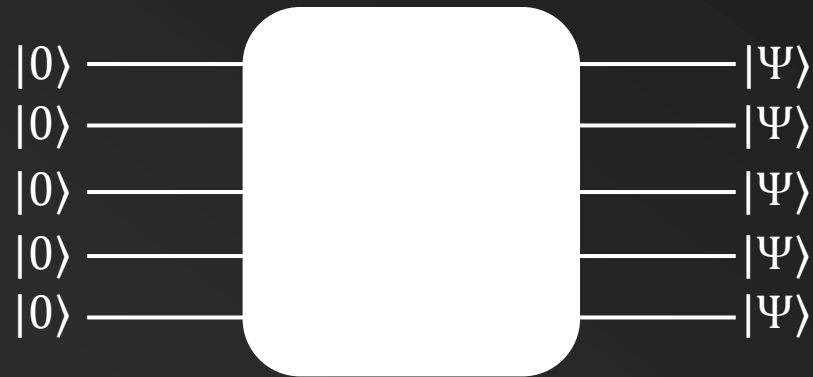
Also hybrid approaches exist...

A controllable quantum Hamiltonian

$$H_{\text{Ising}} = \frac{\hbar\Omega(t)}{2} \sum_{i=1}^N \hat{\sigma}_i^x - \hbar\delta(t) \sum_{i=1}^N \hat{n}_i + \sum_{i<j} \frac{C_6}{R_{ij}^6} \hat{n}_i \hat{n}_j$$

For a given amplitude, if two atoms are placed close enough, they cannot be excited simultaneously.





How to encode a Maximum Independent Set Problem?

Maximum Independent Set Problem on Unit Disk Graph

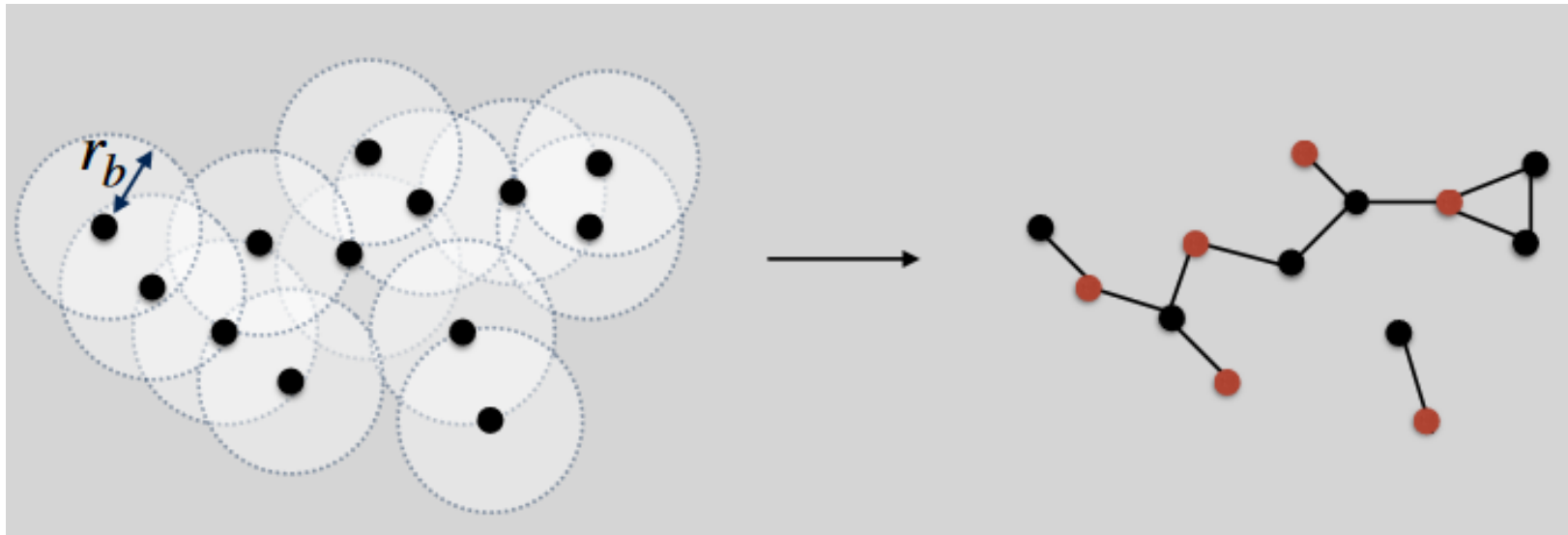
Unit-Disk Graph: A graph $G = (V, E)$

where two nodes are connected if their distance is below a fixed threshold r_b

Independent Set (IS): $S \subseteq V / \forall (x, y) \in S^2, (x, y) \notin E$

Maximum Independent Set (MIS): Finding the IS of maximum cardinality

NP-Complete



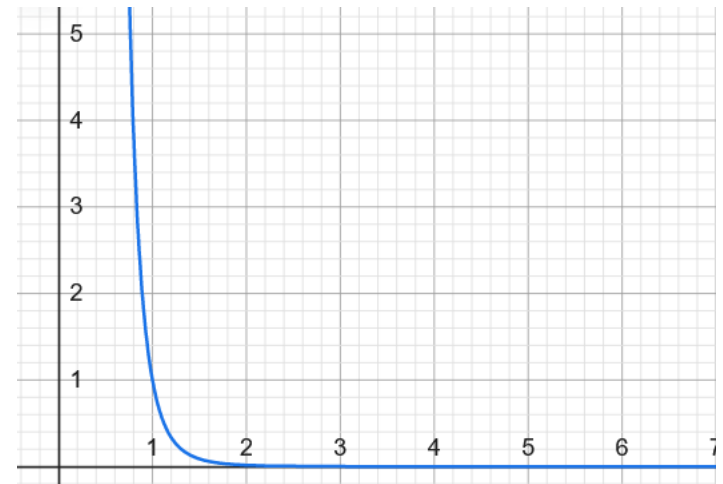
Encoding

Correspondence between the cost function and an Ising Hamiltonian

$$C(z_1, \dots, z_N) = - \sum_{i=1}^N z_i + U \sum_{\langle i,j \rangle} z_i z_j$$

$$H_{ising} = - \hbar \delta \sum_{i=1}^N \sigma_z^{(i)} + \sum_{j < i} \frac{C_6}{r_{ij}^6} n_i n_j,$$

Interaction is continuous but strongly decreasing



$$y = \frac{1}{x^6}$$

Solving

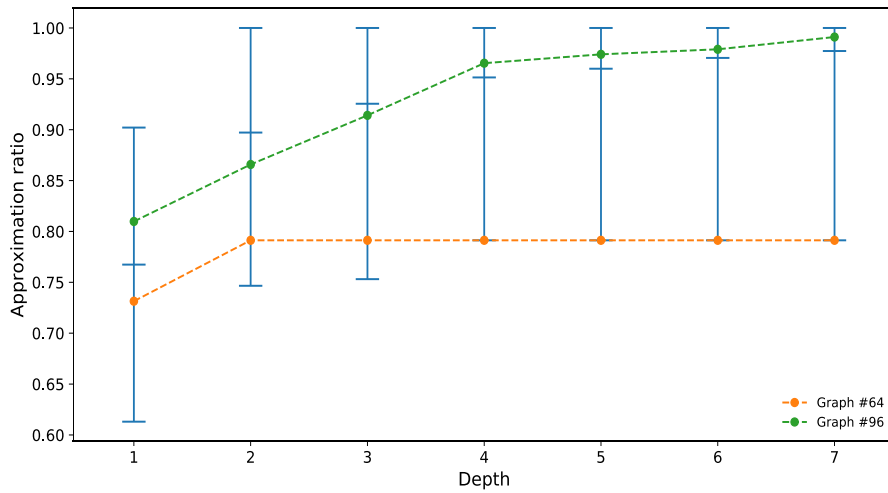
We can't encode the final state directly, we must start the process in a state where we know the Hamiltonian and the ground state. Then we continuously evolve the system to converge on the problem's encoding Hamiltonian.

Consequence of the Adiabatic theorem: If we evolve slowly enough, we stay within the groundstates of successive Hamiltonians.

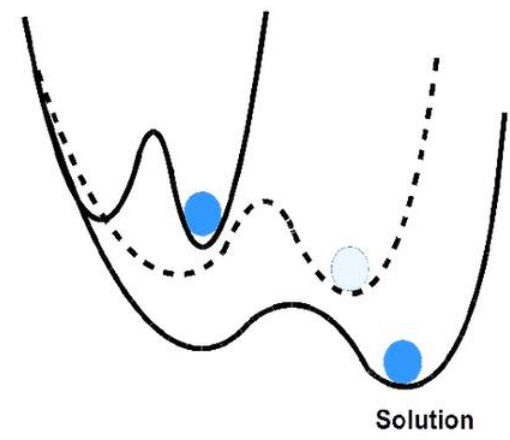
Problem: The distance to the problem's encoding Hamiltonian depends on the chosen evolution.

Solving

QAOA (approximate)



Adiabatic Sweep (exact)



Reduction using gadget: encode more general graphs

MIS is NP-complete on Unit Disk graph \rightarrow Any problem in NP is polynomially encodable.

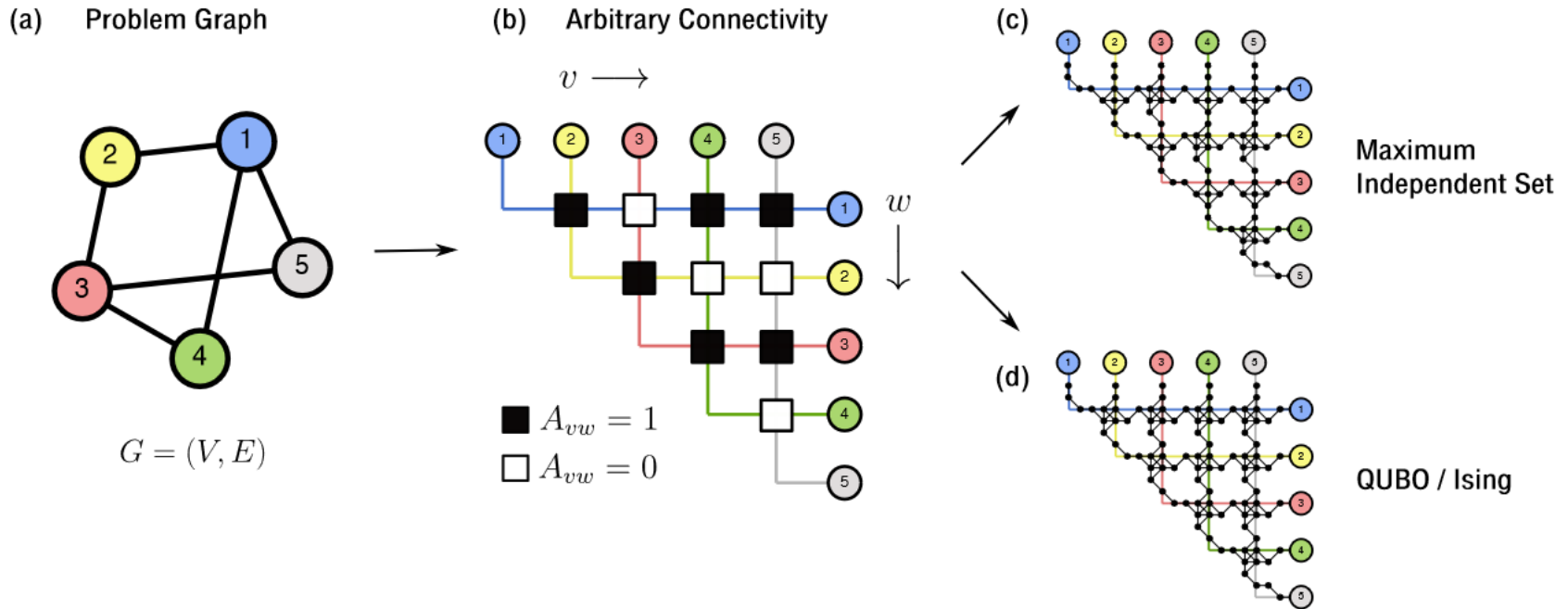


Figure adapted from “Quantum optimization with arbitrary connectivity using Rydberg atom arrays”, PRX Quantum, Nguyen et al., 2022